



## TEAM SKILLS

# THINK LIKE A TEAM

A half-day workshop that enhances communication skills, creative problem solving, and real teamwork.

### Overview

Your team will gain valuable insights into their thinking and decision-making styles, and how to appreciate and utilize other people’s styles through a combination of cutting-edge tools, interactive learning, and hands-on challenges. Participants learn more about their personal strengths, and improve their ability to communicate, brainstorm and solve problems as a team. The application exercises are tailored to meet your group’s needs and dynamics. An engaging communication skills training, problem solving workshop, or diversity appreciation session.

### Goals

- ✓ Understand different thinking and communication styles.
- ✓ Appreciate co-workers’ unique strengths.
- ✓ Learn to orchestrate various styles to achieve greater results.

### Rates

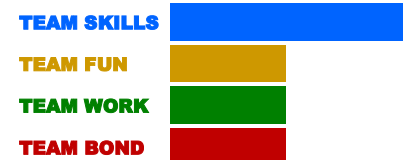
Group	<15*	15-34	35-49	50-74	75-114	115-159	160-224	225-300	300+
Rate	\$975	\$65	\$60	\$55	\$50	\$46	\$42	\$38	call

\* Groups under 15 people use the flat rate listed. 15 or more are per person only. Add personal profiles for \$125 per person.

“Thank you so much for an OUTSTANDING team building session!”  
~ SunTrust

### Details

#### Program content:



#### Length:

3 hours +/-

#### Activity:

Light

#### Location:

Indoors

#### Group size:

5-500 people

#### Includes:

Complete facilitation, participant handouts, project supplies and event photos.





# THINK LIKE A TEAM

## Agenda & Activities

**Welcome & Warm-Ups** (10-15 minutes) An Atlanta Challenge facilitator welcomes the group and sets expectations for the workshop, then leads some fun activities that break the ice and help get everyone invested in the program.

**Intro Teamwork Challenge** (20-30 minutes) We jump right into the program with a thought provoking team activity that requires ideas and input from the entire group to solve. This gets the group engaged and thinking about what they want to get out of the program, and gets them talking about their individual strengths and how to combine them. The specific activity is selected based on group size and goals, as well as the meeting space available.

**Individual Thinking Styles Exercise** (30-45 minutes) This is an interactive learning game where participants gain valuable insights into their own thinking and decision-making styles, and how to appreciate and utilize the styles of their team mates. Understanding everyone's strengths is key to working together effectively.

**The Teamwork Compass**<sup>®</sup> (15-20 minutes) We lead a short interactive conversation about the key ingredients of teamwork, how different team members have a stronger affinity for some of those ingredients, and how to bring them all together to be an unstoppable team.

**Pressure Cooker** (20-30 minutes) Small teams come up with a list of specific experiences in the workplace that are causing them stress. The team then brainstorms a variety of solutions to these challenges using the whole-brain format to ensure a wide variety of options to implement.

**Final Teamwork Challenge** (20-30 minutes) This challenge continues to draw upon the team's ability to bring together each person's perspectives and combine them to create a successful outcome. The conversation afterwards reviews the whole brain thinking styles and how they helped the team find a solution. The specific activity selection is based on group size, time available, room layout, and the goals of the program.

**Wrap-up** (5 minutes) The team shares their observations and what they want to focus on going forward.



# THINKING-STYLES DETAILS

*Variations of this material are included in Think Like A Team, Think Out Of The Box, Team Evolution, Collaboration Improv, Leader 360 and Unstoppable Leaders.*



**Overview** – The Thinking Styles Challenge is a fun, interactive way for teams to work together, gain insights into their own thinking styles and strengths, and better understand how different people can work together for maximum effectiveness.

**The Instructional Game** - The first step is an interactive card game where participants trade “most descriptive” adjectives on playing cards to better understand the whole-brain theory and how it applies to team interaction. This is a fun introduction to the model, and a way for participants to get to know themselves and their team mates better.

**Learning Module** - A short walk-through of the Brain Dominance Theory and content is presented to the group. Team members will better understand the 4 major processing areas of the brain and how they effect communication, creativity, brainstorming, problem solving and team success.

**Application Phase** - The final segment deals with practical applications of the whole brain model and how each individual’s contributions are essential to a successful team. The content is based on the focus of the program (teamwork, goals, change, etc.) and the specific needs of your group. Available topics include:

- ◆ Using Whole Brain Strategic Planning.
- ◆ Understanding the listener’s needs.
- ◆ Maximizing communication.
- ◆ Minimizing misunderstandings.
- ◆ Using and appreciating all thinking styles.
- ◆ Understanding leadership styles.
- ◆ Improving sales & customer service.
- ◆ Dealing with and managing change.

<b>Return On Investment</b> <ul style="list-style-type: none"><li>• Increased revenue (3 new clients, \$100 Million)</li><li>• Reduction of tech support call time over two months (27% and 39%)</li></ul>	<b>Return On Innovation</b> <ul style="list-style-type: none"><li>• Successful realization of CEO’s new vision</li><li>• Invention of new power system in 12 weeks</li></ul>
<b>Return On Initiative</b> <ul style="list-style-type: none"><li>• Improved efficiency thru alignment between sales managers and purchasing managers</li><li>• Safety record and results improved</li></ul>	<b>Return On Interaction</b> <ul style="list-style-type: none"><li>• Improved staff climate, personnel development and communication effectiveness</li><li>• Improved team performance -team become “model” in division</li></ul>

# ABOUT THE WHOLE-BRAIN PERSONAL PROFILES



## Individual Thinking Styles Profile

**HBDI** - The Herrmann Brain Dominance Instrument™ is the world's leading thinking style assessment tool. It identifies your preferred approach to emotional, analytical, structural, and strategic thinking.

**How it works:** The HBDI™ is a 120-question on-line diagnostic survey. Your answers indicate your thinking style preferences. Because it is a self-analysis, most people immediately recognize their results as accurate.

**What you get from this:** Your personal thinking preferences influence your communication, decision-making, problem solving, and management styles. Understanding your thinking style preferences gives you a new perspective of yourself and others you interact with everyday.

### **Each personal HBDI package includes:**

- A full color profile,
- Accompanying materials that explain your profile in detail,
- A discussion of the implications your profile has on your life, both personally and professionally.

**Not just another assessment tool!** Over thirty-five years of research and innovation stand behind the validity of the HBDI™. It has been the subject of independent validations, dissertations, scientific papers and case studies. HBDI™ picks up where other assessment tools leave off.

*\$125 per person*

## Team Thinking Styles Profile

A profile of the entire team is built from a composite of all the individual profiles. This in-depth team profile and analysis provides powerful input to the team leader while maintaining confidentiality.

**Team Profile Includes:** Visual and informational displays of how the team thinks, processes information and prefers to work. Instantly impactful, the result of this package is a powerful catalyst for discussion and in-depth understanding of team effectiveness, as well as the basis for improving communication and performance.

- ◆ Color data displays,
- ◆ In depth data analysis of your team,
- ◆ Views of members' similarities,
- ◆ Team strengths index,
- ◆ Potential points of conflict.

*\$350 per team*

