



TEAM BOND

SOME ASSEMBLY REQUIRED

Break out of silos, increase team effectiveness, and improve bonding with a charity team building.

Overview

Participate in a corporate charity event that helps local children in need while also improving teamwork skills. Teams of 5-11 people construct a project that will be donated to a local children's charity. Teams must organize the different functions of engineering, inventory, and assembly, while dealing with different restrictions on their communication and departmental movements. This program effectively merges teamwork skills and breaking down silos in the workplace with a meaningful charity team building event.

Goals

- ✓ Give back to the community by donating toys to needy families.
- ✓ Increase collaboration to reduce organizational silos.
- ✓ Understand the power of clear and precise communication.

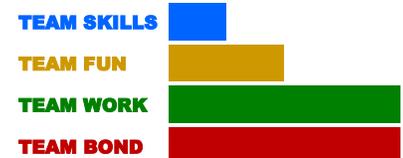
Rates

Download rate info here: www.AtlantaChallenge.com/downloads

"Thank you for making this a success and leaving everyone with a "feel good" gesture due to the donation factor." ~ Southern Polymer

Details

Program content:



Length:

1½-3½ hours depending on toy selection.

Activity:

Light

Location:

Indoors

Group size:

5-500 people

Includes:

Complete facilitation, event materials, team bandanas, toys & toy delivery, event photos.





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Agenda & Activities

Welcome & Warm-Ups (10-15 minutes) Atlanta Challenge staff welcome the group and set expectations for the charity team building. We then lead some fun warm-up activities that get the group moving and ready to fully participate.

Intro Team Challenge (10-20 minutes) This is a quick hands-on activity with the entire group to get the juices flowing, and get everyone focused on the big picture of developing the team and donating a quality toy or item.

Strategy Session (10 minutes) Teams review the instructions and timeline. Teams then decide who will be assigned to each department and how to maximize their performance. This compels the team to focus on planning and using team members' strengths.

Building Phase (60-120 minutes) Building is done in several rounds. Each round consists of a short team meeting followed by a construction phase. During the meeting, the group can discuss what is working and what is not. Groups keep track of these observations on a *Delta/Plus* worksheet. The teams will also need to adapt to changes that happen to the rules or to their team (members are "transferred" to other teams, schedule changes, etc.). After the team meeting, each person goes to their assigned department for the construction phase of that round.

Quality Inspection (5 minutes) Each charity team building project is inspected by your team and our staff to ensure safety and quality.

Teamwork Review (10-15 minutes) The team discusses what they observed during the activity, how this reflects what happens in their workplace, and what changes will help the team be more effective in the future. Organizational silos typically come up.

Charity Introduction (5 minutes) The group learns about the charity that will be receiving the charity items and why that charity was selected. For larger programs, a representative from the charity may be available to accept the donation.

Wrap-up (5 minutes) We end with a thought provoking activity and a team picture with the projects.



See next page for project options





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Charity Project Options

Short Projects

1½ hour event

These items are quicker to build because they are smaller, or have fewer parts to put together. A good option for a team that has a shorter agenda, or just wants to have a fun charity team building activity.

Teams of 5-7 ppl.

- Small doll house or play set
- Wagons
- Birdhouses



Medium Projects

2-2½ hour event

The toys in this category look great, and are moderately difficult to assemble. They offer a moderate opportunity for seeing the effect of improving teamwork skills and breaking down silos.

Teams of 6-8 ppl.

- Medium doll house or play set
- Trainsets & tables (small)
- Play tables



Long Projects

3-3½ hour event

These projects are more involved. This allows for more team interaction, and greater lessons learned from the activity. There is also a greater sense of accomplishment when finished.

Teams of 8-11 ppl.

- Trainsets & Tables (large)
- Large Doll House
- Children's Furniture
- Beehives

